



# CRICKET NORTH WEST

**Meeting with  
Senior Coaches, Captains & Umpires  
Wednesday 10<sup>th</sup> October 2018 at 7.45 pm**





# Tonight's Agenda

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- 1. Rule Changes for Senior Competitions**  
(1<sup>st</sup> Grade, 2<sup>nd</sup> Grade, Female Comp.)
- 2. Captains' & Umpires Reports**
- 3. Electronic Scoring**
- 4. General Competition Management – Routine Procedures**
- 5. Questions from the Floor**
- 6. Distribution of Materials** (Rules Handbooks, Rule Changes Memo).
- 7. Stationery Orders** (scorebooks, team sheet books).



# Rule Changes for 2018/19

- See “Rule Changes Memo”.
- Changes are also highlighted in the Senior Rules Handbook.
- The following slides outline the changes.



# Rule Changes for 2018/19

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- **Competition-Wide Rule Changes**
- **Greater Northern Raiders Players**
- Must register for a CNW club in order to be eligible to play and receive eligibility exemptions.
- To be classed as representative players, able to be substituted in and out at any time for Two-Day cricket (& not counted in overall subs limit).
- Have to be registered, residing in region and training with club to be eligible for GNC finals.
- Have to play 1 x T20 match to be eligible for T20 Grand Final (can be Semi-Final).
- Have to play 1 match in current season to be eligible for end-of-season Two- Day finals.



# Rule Changes for 2018/19

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- **Competition-Wide Rule Changes**
- **Rule 38 – Underage Bowling Limits**
- We are adopting the CA guidelines which specify that the length of the break between spells for junior fast and medium paced bowlers shall be based on the number of overs bowled from that end, rather than time.
- E.g. U17 bowler has a 6-over spell, has to have a break for 6 overs from that end (12 overs total) before bowling again.



# Rule Changes for 2018/19

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- **Competition-Wide Rule Changes**
- **Rule 14 – Finals Eligibility**
- CTPL to be counted as a “higher” grade for non-Greater Northern Raiders players.
- This means that, for example, a player from Clarence cannot participate in our end-of-season finals if they have played at least 75% of their season matches in the CTPL.
- They could still be eligible for our T20 and GNC Finals if they meet finals eligibility for these competitions.



# Rule Changes for 2018/19

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- **Competition-Wide Rule Changes**
- **Rule 25 – Pitch Preparation & Covering**
- Penalties applied for inappropriate management of finals or neutral venues.
- May be a fine or disqualification from hosting finals matches, at the discretion of CNW Board.



# Rule Changes for 2018/19

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- **Competition-Wide Rule Changes**
- **Rule 33 – The Toss**
- The toss cannot take place any sooner than 45 minutes before the scheduled start time.





# Rule Changes for 2018/19

- **Rule 48.6 – Automatic Penalties**
- Players and clubs wishing to challenge an automatic penalty and have their case heard at the Tribunal are required to pay a \$50 bond.
- The bond will be returned if the player is found not guilty.



# Rule Changes for 2018/19

- **Rule 48.8 (9) – Warnings (Yellow Card)**
- Umpires will no longer display a physical yellow card, but will notify the player in question and their captain of the yellow card at the earliest opportunity.



# Rule Changes for 2018/19

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- **1<sup>st</sup> Grade Two-Day Rules**
- Matches to start at 10.30 am.
- Maximum of two substitute players (not counting Greater Northern Raiders, State Reps).



# Rule Changes for 2018/19

- **1<sup>st</sup> Grade Two-Day Rules**
- Measures to ensure minimum overs are bowled –
  - (1) Uninterrupted Day – play can continue past 5.30 pm but no later than 6.00 pm to complete minimum overs.
  - (2) Interrupted Day – play can continue past rescheduled 6.00 pm close, but no later than 6.30 pm to complete minimum overs.



# Rule Changes for 2018/19

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- **1<sup>st</sup> Grade Two-Day Rules**
- Final Hour of Play on Day Two -

Drinks will be taken at the completion of the 80<sup>th</sup> over, or within five minutes of the scheduled time for the last hour to commence.

The last hour commences after drinks, with at least 16 overs to be bowled.



# Rule Changes for 2018/19

- **2<sup>nd</sup> Grade Two-Day Roster Game Rules**
- Matches to start at 10.30 am.
- Maximum of five substitute players (not counting State Reps).



# Rule Changes for 2018/19

- **2<sup>nd</sup> Grade Two-Day Roster Game Rules**
- New Session Times.  
**Session 1:** 10.30 am – 12.30 pm (target 32 overs).  
**Lunch:** 12.30 – 1.00 pm.  
**Session 2:** 1.00 pm – 3.00 pm (target 32 overs).  
**Interval:** 3.00 – 3.15 pm.  
**Session 3:** 3.15 – 5.00 pm (target 28 overs).
- Minimum 92 overs per day.



# Rule Changes for 2018/19

- **2<sup>nd</sup> Grade Two-Day Roster Game Rules**
- Teams batting first can now bat into Day 2, up to a maximum of 100 overs.
- First innings batting bonus points end at 92 overs.





# Rule Changes for 2018/19

- **2<sup>nd</sup> Grade Two-Day Roster Game Rules**
- Measures to ensure minimum overs are bowled –
  - (1) Uninterrupted Day – play can continue past 5.00 pm but no later than 5.30 pm to complete minimum overs.
  - (2) Interrupted Day – play can continue past rescheduled 5.30 pm close, but no later than 6.00 pm to complete minimum overs.



# Rule Changes for 2018/19

- **2<sup>nd</sup> Grade Two-Day Roster Game Rules**
- Final Hour of Play on Day Two -

Drinks will be taken at the completion of the 76<sup>th</sup> over, or within five minutes of the scheduled time for the last hour to commence.

The last hour commences after drinks, with at least 16 overs to be bowled.



# Rule Changes for 2018/19

- **2<sup>nd</sup> Grade Two-Day Finals**
- The 1<sup>st</sup> Grade Two-Day playing conditions will be adopted for the 2<sup>nd</sup> Grade Semi-Finals and Grand Finals.

Exceptions will be (1) teams can still have a maximum of 5 substitutes; and (2) teams can still feature 12 players.



# Rule Changes for 2018/19

- **1<sup>st</sup> and 2<sup>nd</sup> Grade One-Day Rules – Start Time**
- 10.30 am start
  
- **1<sup>st</sup> & 2<sup>nd</sup> Grade One-Day Rules – Calculation of Target Score**
- The Duckworth Lewis Stern system is to be used to calculate a revised target score if there is an interruption to either team's innings (available on scorer's laptops and MyCricket Live Score app).



# Rule Changes for 2018/19

- **Men's Greater Northern Cup Finals**
- Players need to have played a minimum of four (4) days with their club in the current season (excluding T20 matches) to qualify for the GNC Finals.
- Greater Northern Raiders players exempt from this, so long as they are registered and training with their CNW club.



# Rule Changes for 2018/19

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- **2<sup>nd</sup> Grade One-Day Rules**
- No changes apart from previously mentioned items applicable to One-Day games in all grades.



# Rule Changes for 2018/19

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- **Female One-Day Rules**
- No One-Day games will be played in the Female Competition in 2018/19. Instead three representative matches will be played in this format to challenge our best players.



# Rule Changes for 2018/19

- **All Grades T20 Rules – Time Saving Measures**
- Five (5) overs shall be bowled from each end before changing over. Umpires will remain in same position for each five-over block, with batters to change ends at the end of each over.
- Aim is to increase pace of play, particularly for twilight and Gala Day matches.
- Captains think about where you put your current bowlers in the field!





# Rule Changes for 2018/19

- **All Grades T20 Rules – Over Rate Penalties**
- Teams now have 1 hour and 10 minutes (70 minutes) to be in position to bowl the first ball of the 20<sup>th</sup> over.
- Five minute reduction from last season.



# Rule Changes for 2018/19

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- **All Grades T20 Rules – Calculation of Target Score**
- The Duckworth Lewis Stern system is to be used to calculate a revised target score if there is an interruption to either team's innings (available on scorer's laptops and MyCricket Live Score app).



# Rule Changes for 2018/19

- **Female Competition T20 Finals**
- Preliminary Final to be replaced by Semi-Finals:  
1 v 4    2 v 3



# Rule Changes for 2018/19

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- **Female Greater Northern Cup T20 Rules**
- **Hours of Play**
- All games to be played as part of Gala Days over three weeks, at 10am, 1pm and 4pm.
- Two games per day.
- Each CNW team will only have one trip to Launceston.



# Rule Changes for 2018/19

- **New Appendices Items – in back of Rules Handbook**
- CA Concussion and Head Trauma Guidelines.
- CT Doubtful Bowling Action Procedure.

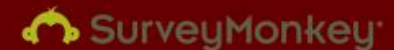


# Captains Reports

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- New Survey Monkey system – no need to log in to MyCricket. Access via [CNW website](#).
- To be completed by 10.00 pm on Monday following each game.
- \$50 fine for each late report.

ENTER  
CAPTAINS'  
REPORT





# Umpires Reports

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- New Survey Monkey system – no need to log in to MyCricket. Access via [CNW website](#).
- To be completed by 10.00 pm on Monday following each game.
- Includes POY Award voting.





# Electronic Scoring & MyCricket

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- **1<sup>st</sup> Grade:** Total Cricket Scorer on scorer's laptop can sync with MyCricket.
- **2<sup>nd</sup> Grade & Female Competition:** Home team to score on iPad using MyCricket Live Score app. Will sync with MyCricket if connected to internet.
- No need for manual results or scores entry!





# Rosters

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- **1<sup>st</sup> Grade** – starting this weekend.
- **2<sup>nd</sup> Grade** – starting next weekend.
- **Female Comp** – Pre-Season Gala Day October 28, main roster starts November 18.

# Ground Inspections

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- Representatives from both teams should check facilities for any potential dangers (exposed sprinkler head, glass, pegs, etc.). Action should be taken to fix any issues identified.
- The home team must complete a Game Day Checklist, and have the two captains and an umpire sign. **Note:** This can easily be done at the toss.
- Checklists must be done for each game. CNW advises clubs to use the free JLT Cricket Match-Day App, available from the Google Play and Apple stores. **Note:** Is on iPad to be supplied to each club.



# Number of Players

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- **1<sup>st</sup> Grade:** 11 players in all formats. 12<sup>th</sup> man only permitted to cover genuine illness, injury or absence.
- **2<sup>nd</sup> Grade:** 12 players in all formats. All can bowl, 11 can bat. Make sure only 11 on the field at any one time!
- **Female T20:** 12 players. All can bowl, 11 can bat. Make sure only 11 on the field at any one time!
- Minimum of 8 players per team required to constitute a match.



# Junior Fielders

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- Players under the age of 18 are not permitted to field closer than 10 metres from the striker in fielding positions in front of the wicket from point to square leg.
- Wicket-Keepers under the age of 18 standing up to the stumps must wear a helmet with full face protection.



# Compulsory Helmets

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- All players over the age of 18 fielding closer than 7 metres to the bat (except behind square on the off side) must wear a helmet with full face protection.
- All Wicket-Keepers standing up to the stumps must wear a helmet with full face protection.
- All batters under the age of 18 must wear a helmet with full face protection at all times when batting.
- All players over the age of 18 must wear a helmet with full face protection when facing fast or medium-pace bowling.



# Team Sheets & Underage Bowling Restrictions

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- Captains must complete a team sheet prior to every game. Copies must be provided to the umpires and opposing captain at the toss.
- Any players aged under 13, 15, 17 or 19 as at August 31 must be identified as underage on the team sheet (e.g. Brodie Hayes U/17).
- Underage medium & fast bowlers have restrictions on the overs they can bowl in a spell, and in one day. Captains need to know these restrictions to manage workload.



# Captains Meeting with Umpires

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- Opportunity for captains to discuss key issues with umpires – e.g. decisions, player behaviour, ground conditions.
- Mandatory to have a meeting if a yellow card has been given or a report laid.
- Meetings are in addition to the Captains Report.



# Spirit of Cricket

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- We are all custodians of the game, its traditions and the positive spirit in which it should be played.
- Responsibility of Captains to set and enforce high standards of player behaviour.
- Important to show respect for the game, the opposition and the role of the umpire.
- Umpires will intervene if/when necessary.





# Key Points – T20s

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- Max 2 fielders outside circle in first 6 overs.
- Maximum of 5 fielders outside circle for remaining overs.
- Must start final over inside 1 hour 15 minutes.
- New batters have 90 seconds to be ready and facing up after a dismissal.
- Bowlers can deliver two fast short pitched balls per over.



## Key Points – 1<sup>st</sup> Grade One-Dayers

- Max 2 fielders outside circle in first 10 overs.
- Max 4 fielders outside circle for overs 11-40.
- Max 5 fielders outside circle for overs 41-50.
- Bowlers can deliver two fast short pitched balls per over.



## Key Points – 2<sup>nd</sup> Grade One-Dayers

- Max 4 fielders outside circle for the full innings.
- Bowlers can deliver two fast short pitched balls per over.



## Key Points – 1<sup>st</sup> Grade 2-Dayers

- Team batting first can bat a maximum of 96 overs for bonus points, or 104 overs in total.
- No restriction on team batting second, they can face as many overs as they like, but batting bonus points end at 96 overs.
- Batting bonus points end after 60 overs in the second innings.
- Games start at 10.30 am.



## Key Points – 2<sup>nd</sup> Grade 2-Dayers

- Team batting first can bat a maximum of 92 overs for bonus points, and up to 100 overs in total.
- No restriction on team batting second, they can face as many overs as they like, but batting bonus points end at 92 overs.
- Batting bonus points end after 60 overs in the second innings.

# Questions?

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- Any questions from the floor?





# Don't Forget to Grab

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- 2 copies of Senior Rules Handbook per club (1 per umpire)
  - 2 copies of Rule Changes Memo per club (1 per umpire)
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- Place an order for Team Sheet books & Scorebooks (if required)